## BNLL SOFTBALL RULES PROGRESSION

| DIVIIION | PEE WEES |  | ROOKIES |  | MINORS | MAJORS | JUNIORS |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Age Group | 5's \& 6's |  | 7's \& 8's |  | 9's \& 10's | 11's \& 12's | 13 's \& 14's |
| Period of Time | First 5 Games | Last 5 Games | First 6 Games | Last 7 Games | Entire Season | Entire Season | Entire Season |
| Scoring Kept | No |  | No |  | Yes | Yes | Yes |
| Pitch Delivery | Coach pitch for first three pitches. Then tee for next three swings. Batter walks if not put into play | Coach pitch for first three pitches. Then tee for next three swings. Batter is out if not put into play | Coach pitch until the batter puts the ball into play or strikes out (3 strikes) | Players will pitch until four balls have occurred, or the batter strikes out | Player Pitching - Normal Rules | Player Pitching - Normal Rules | Player Pitching - Normal Rules |
| Eligibile Hitters | All players on team |  | All players on team |  | All players on team | All players on team | All players on team |
| End of Inning | Player bat the full lineup |  | 3 outs or 5 runs per inning |  | 3 outs or 5 runs per inning | 3 outs or 5 runs per inning | 3 outs or 5 runs per inning |
| Base Path Size | 60' |  | 60' |  | 60' | $60^{\prime}$ | 60' |
| Advance on Drop 3rd Strike | No |  | No |  | No | Yes | Yes |
| Advance on Pass Ball | No |  | No |  | Yes | Yes | Yes |
| Stealing | No |  | No |  | Yes. After ball crosses plate | Yes. After pitcher releases ball | Yes. After pitcher releases ball |
| Advance on HBP | No |  | No |  | Yes | Yes | Yes |
| Advance on Defensive Overthrow | No |  | 1 Base |  | Yes | Yes | Yes |
| Extra Base Hits | Yes |  | Yes |  | Yes | Yes | Yes |
| Pitching Distance | 20 ft . |  | 30 ft . |  | 35 ft . | 40 ft . | 43 ft . |
| Minimum Number of Players | Any |  | Any |  | 8 | 8 | 8 |
| Softball Size | 11" Softie |  | 11" Softball |  | 11" Softball | 12" Softball | 12" Softball |
| Umpires | Defensive Coaches |  | Defensive Coaches |  | Umpires (BNLL Managers) | Umpires | Umpires |
| Max Pitch Counts | N/A |  | N/A |  | Max 12 innings in a day. <br> If a player pitches in 7 or more innings in a day, one calendar day of rest is mandatory. | Max 12 innings in a day. <br> If a player pitches in 7 or more innings in a day, one calendar day of rest is mandatory. | No pitching restrictions |
| Defensive Coaches on Field | Yes |  | Yes |  | No | No | No |
| Max Coaches in Dugout | Any |  | Any |  | 3 | 3 | 3 |
| End of Defensive Play | Pitcher controlling ball and runners returning to base |  | Pitcher controlling ball and runners returning to base |  | See note below | See note below | See note below |
|  |  |  | Players should be using a full "windmill motion" delivery, not a front toss. <br> After 4 balls, the coach will come in and the strike count is reduced by one (example: it was $2-2$, the count goes to 2-1). <br> Coaches have the option of starting the game, or ending the game with kid pitch, working with the other coach on how many kid pitch innings they |  | If the pitcher has posession of the ball within the pitcher's circle, and is not making a play, runners not in contact with their bases must immediately attempt to advance or return to base. |  |  |

